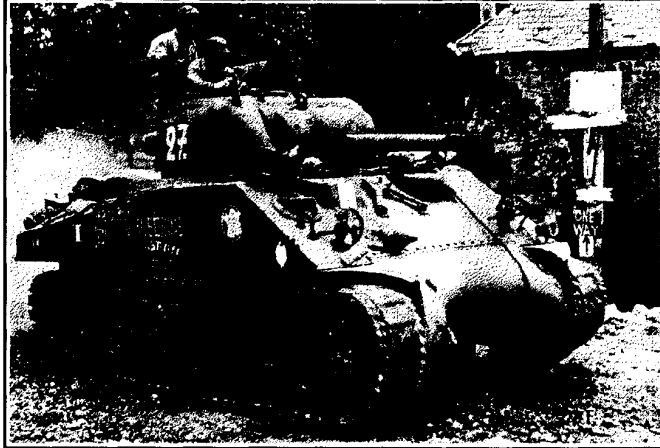


# STROLL TO CHAMPFLEURS

## SCENARIO ASL TAC8 Translated by Coastal Fortress Gaming Group



**VICTORY CONDITIONS:** The French win immediately if they score 25 CVP while having destroyed 3 enemy AFVs.

### CHAMPFLEUR, FRANCE, August 11, 1944:

The previous day, the 2nd DB left Le Mans for Alençon. They wanted to advance quickly to cut off the retreat of the 7th German Army. To the south of Alençon, on August 11, Tactical Group Dio was slowed down by elements of the 9th Panzer Division, which were cut off in Bour-le-Roi. The artillery and airstrikes dislodged them quickly. Captain Noël continued to chase down stragglers. Lieutenant Krebs signalled him that three Panzers were moving toward Champfleur. Noël then ordered Krebs to head toward the village without waiting for him to join. It was 1630 hrs when Krebs saw the first houses.

### BOARD PLACEMENT:



|    |    |    |
|----|----|----|
| 19 |    | 17 |
|    |    |    |
|    | 21 |    |

### BALANCE:

☉ Automatic air support of only one fighter-bomber, without bombs, on turn 5.

✚ Add a PzIVJ to the reinforcements of turn 3.








✚ GERMAN sets up first.

☉ FRENCH moves first.



|   |   |   |   |   |   |     |
|---|---|---|---|---|---|-----|
| 1 | 2 | 3 | 4 | 5 | 6 | END |
|---|---|---|---|---|---|-----|



**Elements of the 9th Panzer Division [ELR:3] [SAN:2]**  
set up on board 12, between hexrows V and M inclusive:

|  |  |  |  |  |   |  |
|--|--|--|--|--|---|--|
|  4-6-7 |  2-2-8 |  8-0 |  7-0 |  LMG 3-8 |  AT M12 3-7 |  28 77 21PP |
| 6  |  |  | 2  |  |   |  |

set up on or to the north of hexrow Q on boards 19/12/17:

|   |  |
|---|--|
|  15 75LL 3-5/2 |  13 75L 3-5/2 |
| 2   |  |

|   |
|---|
|  15 75LL 3-5/2 |
|---|



### Reinforcements

enter on turn 3, between 19A10 and 19G10 inclusive:



**Armoured tanks of the 12th Cuirassier, Tactical Group Dio, 2nd DB [SAN:0]:**



**Krebs platoon** enter on turn 1 by the southern side of board 19, and/or between 19GG10 and 19W10:

|   |   |
|---|---|
|  13 75 2-4/4 |  8-1 3 |
| 5   |   |

**Noël platoon** enter on turn 4 by the southern side of boards 12/17:

|   |  |
|---|--|
|  13 75 2-4/4 |  9-1 3 |
| 5   |  |

Scenario Design: François Bourcier '91

### SSR:

- EC are Dry, without wind at start. Vehicular Dust rules (F11.74) apply to unpaved roads, but with a DRM of +1 in place of +2.
- The German unarmored units must set up on a road hex. The gun must be towed (C10.1). At set up, only the gun crew may be a passenger of the truck. No MMC/Truck can be placed adjacent to another MMC/Truck. During turn 1, the German infantry is considered TI (A4.8) and the truck and its passengers cannot move nor make a Motion Attempt (D2.401). During turn 2, until the end of the German AFPh, the German infantry is considered Pinned (A7.8) and the truck and all its passengers cannot move (but may make a Motion Attempt). At set up, there can be no more than 2 AFVs per board.
- No German unit can set up HIP/concealed nor become concealed during the play.
- Hedges are bocage (B9.5).
- Bore Sighting is prohibited.
- The French are represented by American counters. Use M4 counters for the missing M4A1 counters. Shermans with armor leaders have gyrostabilisers, the other Shermans do not.

**AFTERMATH:** In the village, the German infantry, more occupied with supplying itself from the local inhabitants or finding a means of transport than organizing a defense, was surprised by the violent attack by Krebs, which lost two tanks, destroyed by hidden tanks. The crews, having survived, took some prisoners. Lieutenant Krebs, who's tank had been hit three times, eliminated two Panzers. Captain Noël, who joined the fight, also lost two Shermans in his advance on the village. The machine gun nests were destroyed and Champfleur was liberated, with the Germans withdrawing towards Alençon or the Perseigne forest. At 1800 hrs, General Leclerc set up his PC in the orchards of Champfleur.